

Expressive arts and design

- Create pictures of places and characters
- Use plasticine/playdough to make different characters
- Use musical instruments to represent different characters in stories
- Learn songs and rhymes such as ‘There was a Princess Long Ago’ and ‘When Goldilocks went to the house of the bears’.

Understanding the world

- Create simple maps and plans of imaginary landscapes
- Use ICT programmes to create pictures of traditional story characters.

Communication and Language, Reading and Writing

- Read a variety of traditional stories e.g ‘Goldilocks and the Three Bears’, ‘Gingerbread Man’, ‘Hansel and Gretel’ and ‘Three Billy Goats Gruff’
- Write for different purposes e.g. letters, stories, information texts
- Identify main events of stories and explore settings and characters
- Retell and sequence stories using storytelling, role-play and storyboards
- Answer questions and discuss the stories read
- Develop a range of vocabulary related to traditional stories
- Use phonic knowledge and strategies to write simple words
- Role-play area – storytelling cottage in the woods/ 3 bears’ house.

Physical development

- Develop control and co-ordination
- Find different ways of moving
- Travel around/under/over/through
- Push/throw/catch/kick objects
- Developing fine motor skills through strengthening finger/hand muscles.

Once upon
a time...

Mathematics

- Investigate the capacity of various containers
- Develop positional language by using terms such as under, over, next to, beside, above etc
- Understand time sequences and begin to read time on an analogue clock to the hour.
- Understand the value of different coins and be able to find the correct coins to match given amounts
- Develop calculation skills involving addition and subtraction.

Personal, Social and Emotional Development

- Discuss feelings
- Look at ways to develop relationships
- Discuss what is meant by fair/unfair
- Learn the Building Learning Power words ‘making links’.

Events

Visit Harlowbury to celebrate Chinese New Year.

Key vocabulary

Story, character, traditional, setting, beginning, middle, end, princess, prince.

Global curriculum

Share traditional stories from other cultures.

Homework/Family learning

Share a variety of traditional stories and discuss the characters/ settings/main events.